

LOUISE WONG

2D ANIMATOR



Education

**Savannah College of
Art and Design (SCAD)**

Summa Cum Laude

**BFA in Animation,
Minor in Sequential Art**
May 2021

Toon City Academy

Animation Certificate
July 2016

Skills

2D Traditional Animation

Cleanup Animation

2D Puppet Animation

Character Design

3D Modelling

Storyboarding

Illustration

Comics

2D Compositing

Apparel Design

Software

Adobe Animate

Adobe Photoshop

Adobe After Effects

Adobe Premiere

Aseprite

Autodesk Maya

Clip Studio Paint

Toon Boom Harmony

TV Paint

Shotgun

Experience

Clean Up Artist | "Ramshackle: The Animated Pilot", (Remote)

-Clean-up and Color rough animation for the animated pilot
in Toon Boom Harmony

February 2023- Present

Freelance Character Layout Artist |

Rocketsheep Studios "Zsazsa Zaturannah", Metro Manila, Philippines

-Worked on a layout for a full sequence for the Zsazsa Zaturannah film

-Assure a smooth transition between animatic and animation stage

December 2021 - March 2022

CUIB Supervisor, Animator, Character Designer, VFX |

SCAD Animation Studios "The Pope's Dog", Savannah GA (Remote)

-Lead Clean-up, Inbetween, and Digital Painting process

-Designed and produced character sheets

-Assisted in developing Harmony-to-Nuke Lighting Pipeline

July 2020 - June 2022

Co-Producer, Animator, Editor, Composer, Visual Development |

Timmy's Monster Film, (Remote)

-Managed and maintained team productivity

-Animated multiple shots

-Composited the entire film

-Character Design and Prop Design

June 2020 - May 2021

Awards and Accomplishments

42nd College Television Award Nominee - Emmys Television Academy

The Pope's Dog - Animation Series

April 2023

Student Production Awards - NATAS Southeast Foundation

Timmy's Monster - Best Editor Award

August 2022

Savannah College of Art and Design

Academic Scholarship

Artistic Achievement Scholarship

September 2017